DTT - 05329



My Introduction Video:

Vietnam

https://axpara.com/hire-andmanage-talent-around-theworld/5329

Mobile phone and mobile applications are become more and more popular, and their stacks are growing up everyday. As a mobile app developer, I am eager to develop the best apps with the best quality, using modern tools to develop apps for smart devices running Android and iOS operation system and acquaint with related knowledge to mature my career path becoming a Expert Mobile Application Developer.

# WORK EXPERIENCE

#### **FPT Telecom**

Senior Mobile Application Developer 07.2017 - Present | 7yr 5mos

## **Other Skills:**

Java, Kotlin, Flutter, Android

Main responsibilities:

- Join in development of company own product applications

- Research and use new technology to building cross-platform application. - Being the mentor for new Interns and Freshers

- Main technologies: Java/Kotlin Android, Flutter

## **LEOTIVE Software**

Junior Mobile Application Developer 03.2014 - 06.2017 | 3yr 4mos

**Other Skills:** Java, React Native

Main responsibilities:

- Join in development outsourcing project with Java Android
- Deploy, publish application on Google's Store and Apple's Store
- Main technologies: Java Android, ReactNative

## HeroGame

Java Backend Developer 01.2012 - 03.2014 | 2yr 3mos

**Other Skills:** Java 8, Database: MySQL, Log4J, Elasticsearch

Main responsibilities:

- Build and maintenance game server using Java using TCP/IP Protocol
- Maintenance and optimizing game database with MySQL
- Main technologies: Java8, Netty, MySQL, Log4J + Elasticsearch

## PROJECT

## **Personal Portfolio**

01.2022 - Present | 2yr 11mos

**Other Skills:** Flutter **Customer:** Personal product

#### **Description:**

- My own portfolio website was built on Flutter Web.

- Link: <u>https://leo.rezonia.dev</u>

Team size: 1

My position: Developer

My responsibilities: Development

Technologies used: Flutter 3.0 with Sound Null-safety

## Genshin Codex

01.2020 - Present | 4yr 11mos

#### Other Skills:

Flutter (Android/ IOS), PHP, Laravel, Firebase, Google Ads **Customer:** Personal product

**Description:** A wiki application for gamers of Genshin Impact game, built with Flutter as a client and the server using PHP Laravel

#### Team size: 2

My position: Team Lead, Application Developer

## My responsibilities:

- Analysis and design
- Development
- Optimize code
- Bug Fixing
- Maintaining

## **Technologies used:**

- Flutter 3.0 with Sound Null-safety
- PHP Laravel
- Google Firebase
- Google Ads

## **FPT Play**

01.2020 - Present | 4yr 11mos **Customer:** FPT Telecom

**Description:** An application that helps customers of FPT Telecom to watch online TV content, feature films, sports, events,... like Netflix.

**Team size:** 15

My position: Application Developer

## My responsibilities:

- Development
- Optimize code
- Bug Fixing

## **Technologies used:**

- Kotlin, Android JetPack, MVVM + LiveData, Room, Dagger2
- Google Firebase, Google Ads
- ExoPlayer

#### Foxy TV

01.2018 - 12.2020 | 3yr

**Other Skills:** Android Kotlin, Android Jetpack, MVVM, Dagger 2 **Customer:** FPT Telecom

**Description:** An application that helps customers of FPT Television to watch online TV content, feature films, sports, events,... like Netflix.

Team size: 15

My position: Application Developer

#### My responsibilities:

- Development
- Optimize code

- Bug F	ixing
---------	-------

## **Technologies used:**

- Kotlin, Android JetPack, MVVM + LiveData, Room, Dagger2
- Google Firebase, Google Ads
- Bitmovin Player

#### VNExpress

01.2017 - 12.2018 | 2yr

## Other Skills: Android, Java Customer: Personal product

Description: An application provides daily news of Viet Nam and other global news

Team size: 3

My position: Application Developer

## My responsibilities:

- Development
- Optimize code
- Bug fixing

Technologies used: Android Java

#### Deepro

01.2016 - 12.2017 | 2yr **Customer:** Vincent Cespedes

**Description:** An application of divination, prophecy

Team size: 3

My position: Application Developer

My responsibilities:

- Development
- Optimize code
- Bug Fixing

Technologies used: Android Java

## Stopflow

01.2016 - 12.2017 | 2yr Customer: Hydrelis

Description: An application to control the water valve via wifi (IOT device)

Team size: 3

My position: Application Developer

My responsibilities:

- Development
- Optimize code
- Bug Fixing

Technologies used: Android Java

## SKILLS

## C# | Good

Have a lot experience on building .NET Application and can using C++ to make some tools on Window, or making a game with Unity (C# Script)

## Flutter | Good

Can work with any Flutter project using Dart and BLoC pattern. 2 years of experience building apps and web using Flutter, always follow and update newest version of Flutter.

## Kotlin, Java | Good

My main skill and I have alot experience working with Java Core and Kotlin Android to build applications using MVVM architecture, LiveData (Android JetPack), Room, Dependency Injection (Dagger2).

## React Native | Medium

## Technical Skills | Good

- Swift
- Unity / Cocos2D-X
- NodeJS
- PHP/Laravel
- MySQL
- Firebase Git
- Reversed Engineering
- DevOps

# EDUCATION

National Academy of Education Management (NAEM) | Bachelor

2013 - 2017

Field of Study: Information Technology

# CERTIFICATIONS

Professional Mobile Developer on Android | BACHKHOA-APTECH

LANGUAGE

Vietnamese | Native or bilingual

English | Full professional